Predecisional- Draft

Scout Squad Definition Workshop Outbrief

Predecisional- Draft

1

13 Apr 2016





Twofold:

- Evaluate Scout Squad Organization COAs and Recommend the Definition for a "6 x 36" Scout Squad:
 - Doctrine: Supports the development and refinement of TTP
 - Organization: Provides the foundation for standardizing equipment for Dismounted Scouts in TOEs / MTOEs
 - Training & Leader Development: Standardization improves effectiveness of training & education
- Establish the primary elements of a concept for the employment of 19D Scout Snipers
 - Identify what a Scout Platoon or its parent HQ requires of Scout Snipers.
 - Support Doctrine Development
 - Assist with TOE / MTOE updates



Predecisional- Draft

COA Comparison



COA Impact on Doctrine & Training:

- Mounted Recon & Security Missions?
- Dismounted Recon & Security Missions?
- Operating Amongst the Civilian Population?
- Simplicity of Platoon & Section Operations?
- Training Mounted Tasks
- Training Dismounted Tasks
- Weapons & Gunnery Skills?
- Other Criteria?

COA Impact on Organization & Materiel:

- Reflect the most frequently expected squad level organization used?
- Enable rapid re-task organization of the Platoon?
- Simplicity of documenting and reviewing TOEs / MTOEs for standardization?
- Maintenance / Accountability of Vehicle Components, Weapons & Other Section Equipment? (Ownership)
- Other Criteria?

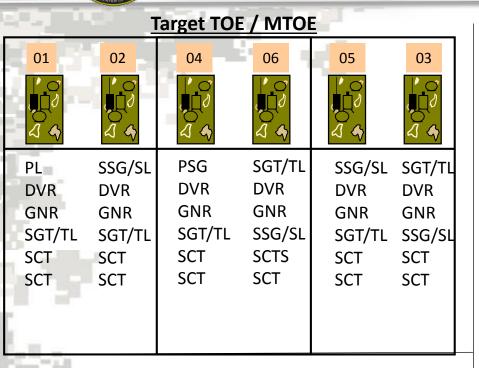
COA Impact on Leader & Personnel:

- Organizational Complexities for Leaders?
- Likelihood Promotion Boards will View Duty Positions Favorably?
- Identifying opportunities for equipping scouts and establishing ASIs to support required competencies?
- Others?

04 Apr 2016

Predecision A- braft Scout Platoon with 3 Mounted Squads & 3 Dismounted Squads





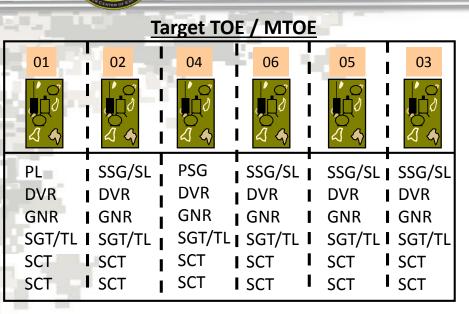
6 Sct Vehicles (BFV, Stryker or JLTV Lt Recon Vehicle)
36 Personnel

- + Expertise (NCO) for MTD and Dsmtd Operations
- + Simple Focus of training for Squad (Mtd or Dsmtd)
- Opportunity to document standard dismounted equipment
- SSG career path both Mtd & Dsmtd Sqd Ldr may not occur for all – promotion risk for quality leaders
- Creates a two cultures: mtd and dsmtd recon
- Dsmtd SL compelled to occupy Mtd TL's Hatch for SA; not necessarily qualified
- When PL dismounts, SGT/ TL not necessarily qualified
- Does NOT recognize organizational importance of section

Note: in OP operations >24 hrs squads blendPredecision alperfatePredecision alperfateMarket<tr

Predecisional- Draft COA 2 Scout Platoon with Six Vehicle Based Squads



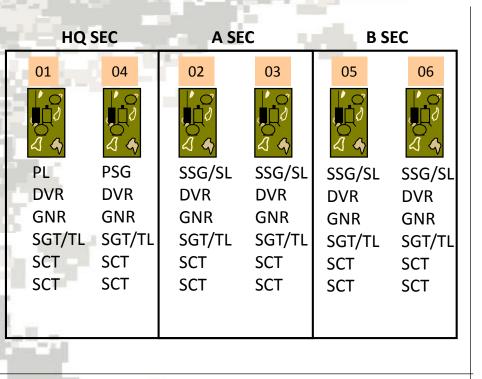


6 Sct Vehicles (BFV, Stryker or JLTV Lt Recon Vehicle)
36 Personnel

- SL has ownership of all Mtd and Dsmtd functions associated with the scout vehicle and squad
- Distributes SSGs across zone, sector, or area
- + Easy to task organize
- Does Not recognize organizational importance of section
- Each Squad is organized differently; 6 x 36 is built by sections not squads
- Does NOT reflect how Scout PLT will be employed

Note: Creating dsmtd patrol from dismounting 19Ds from two squads did not create training challenge or execution risk.

Predeccional3traft Scout Platoon with Three Scout Sections Scout Squads can be Task Organized



6 Sct Vehicles (BFV, Stryker or JLTV Lt Recon Vehicle)
36 Personnel

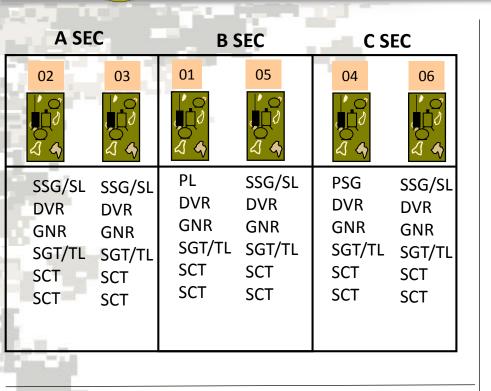
- Easy to re task organize into two sections
 PL to A SEC, PSG to B SEC
- + Design provides for centralizing limited assets (SUAS, other sensors) in HQ SEC

- TOE does not reflect the most frequent operation: 3 sections with PL and PSG in different Sections (remedied by task org)
- Large TOE para do not aid in cross BCT standardization and linking of equipment to dismounting scouts
- Implies Scout Squad definition

Note: While PL & PSG in same TOE para/ section they normally operate in different sections. TOE reflects an administrative grouping historically used in past TOEs

PredectionAl3Braft Scout Platoon with Three Scout Sections Scout Squads can be Task Organized



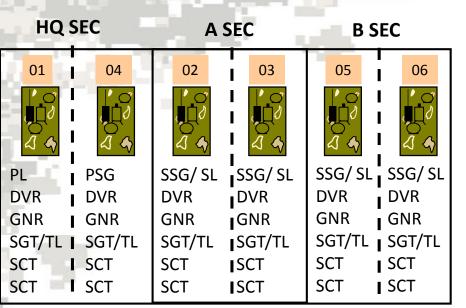


6 Sct Vehicles (BFV, Stryker or JLTV Lt Recon Vehicle)
36 Personnel

- Easy to task organize into two sections B
 SEC splits with six scouts and vehicle to A
 SEC and same to C SEC
- + TOE reflects most frequent organization- 3
 Sections with leaders evenly distributed
- + Implies Scout Squad definition
- + SSG/SL present in section when PL or PSG dismounts/departs
- Large TOE para do not aid in cross BCT standardization and linking of equipment to dismounting scouts

Predecisional- Draft COA 4A Six squads across three sections (HQ, A, & B)





6 Scout Squads in 3 Scout Sections (HQ, A & B)

36 Personnel

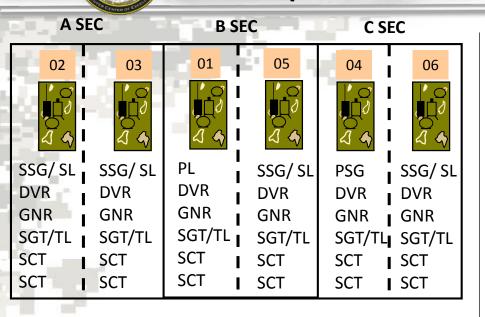
+ COA 2 ownership

- + Distributes leaders/ SSGs
- + Easy to task organize
- Recognizes organizational importance of section and squad
- Design provides centralizing limited assets (SUAS, other sensors) in HQ SEC
- Four SSG/ SL (COA 2)
- Doesn't reflect most likely employment TTP

Note: Creating Dsmtd patrol from dismounting 19Ds from two squads did not create training challenge or execution risk.

Predecisional- Draft COA 4B Six squads across three sections (A, B, &C)





- 6 Scout Squads in 3 Scout Sections (HQ, A & B)
- 36 Personnel

- + COA 2 ownership
- + Distributes leaders/ SSGs
- + East to re task organize
- Recognizes organizational importance of section and squad
- + TOE reflects the most likely method of operating in three sections as well as defining a squad
- Four SSG/ SL (COA 2)

Note: Creating Dsmtd patrol from dismounting 19Ds from two squads did not create training challenge or execution risk.

Predecisional- Draft COA Comparison

RET



	COA 1 3 mtd/ 3 dsmt	COA 2 6 SCT SQDS	COA 3A SEC HQ, A, B	COA 3B SEC A+B+C	COA 4A SQDS/ SEC HQ, A, B	COA 4B SQD/ SEC A+B+C
Expertise Mtd or Dsmtd OPs	+					
Training Focus	+					
Supports standardizing equipment	+	*	*	*	*	*
Easy to re task org	+	+	+	+	+	
SSG Career Path (Simple/ Achievable)	-					
Leaders see when mounted/ LDRs Qualified on Veh	-					
Defines Scout SQD	+	+	-	-	+	+
Org Defines Scout SEC	-	-	+	+	+	+
Org unity effort/ ownership of scout vehicle		+			+	Ŧ
Leader distribution primarily SSG	+	+			+	_
SSG per SQD (4 of 6)	+	+	+	+	+	+
Supports consolidation of Limited equipment/parts (SUAS, Sensors)	*	*	+	*	*	*
Reflects most frequent TTP – 3 Sections	+	+	-	+		+
Promoting standardization (smaller TOE paras)	+/*	*	-/*	-/*	+/*	*
Note: Creating dsmtd patrol from dismounting 19Ds from two squads did not create training challenge or execution risk.	decisiona	note I- Draft		Ŕ.,	note	note



Predecisional- Draft Observations



COA 1 (3 mounted and 3 dismounted squads)

- Career path, no scout section definition, and SL riding in back
- Creates mtd and dsmtd culture vs a total R&S culture

COA 2 (6 Scout Squads)

• No scout section definition, ownership, and okay with 3 man dismount teams vs 6 man dismount squads

COA 3A (Scout sections, HQ, A, and B)

- Defines scout section, does not define scout squad
- Does not reflect most likely 3 section TTP

COA 3B (Scout sections, A, B, and C)

- Defines scout section, does not define scout squad
- Reflects most likely 3 section TTP

COA 4A (Scout Squads and Sections, HQ, A, and B)

- Does not reflect most likely 3 section TTP
- ✓ COA 4B (Scout Squads and Sections, A, B, and C)
- Reflect most likely 3 section TTP

13 Apr 2016



Predecisional- Draft

Participants

	5	and and a		K
100	Z	Aacri	RICON	5

Name	Organization
1LT Garzon, Oscar	1-16 CAV
MSG Chavers, James	OCOA
MSG Kelly, Curlee	TCM Recon
SSG Sargeant, Joseph	3-16 CAV ARC
SSG Barber Mathieu	NCOA
SFC Horias, Robert	TCM Recon
Mr. Pete Rose	TCM Recon
Mr. Mike Dunn	TCM Recon
Mr. Wayne Cason	TCM Recon

13 Apr 2016